

KINSHUK

(657) 272-1137 • kinshuk@berkeley.edu • <https://www.linkedin.com/in/kinshuk2> • <http://www.kinshuk.co/>

EDUCATION

University of California, Berkeley **May 2017**
Masters of Information Management & Systems

Manipal University **June 2013**
Bachelor of Engineering in Computer Science

EXPERIENCE

UI Developer, Juniper Networks **Jun 2016 - Aug2016**

- Created widget library explorer application for Juniper's internal Javascript based web framework.

Associate System Administrator, Oracle **Jul 2013 - Jul 2015**

- Managed more than 18,000 servers spread over 700 customers in cloud infrastructure in Oracle managed cloud services.
- Created knowledge repository and activity tracker application for proactive problem management team. Trained new joiners in the team.

Project Trainee, Honeywell Technology Solutions Lab **Jan 2013 - Jun2013**

- Designed and developed a functional prototype of IOS app for live video streaming to be integrated with digital surveillance product.
- Developed prototype for integrating industrial training database with access control system for automating selective access system.

ACADEMIC PROJECTS

Student Budgeting System

Conducted contextual interviews and inquiry of university students to develop a budgeting system, which would be integrated with university student portal. Project involved developing personas, work models and prototype for usability testing.

Koalacarte

Created a mobile platform application to assist diners eating out make informed decision on food choices keeping in mind their food preference and allergies. Developed using Ionic framework, Angular and mlab API.

Tennis Surface Study

Created a web application to explain visually the importance of different surfaces of tennis court on the game. Utilized different visualizing technique like narrative info graphic, D3, and Tableau to create a comprehensive and easy to consume informational web application.

SKILLS

UI/UX skills – Contextual interviews, Persona development, Work model development, Usability testing

Quantitative research – Survey design, Experiment design, hypothesis and statistical testing using R

Programming Languages –Python

Web – HTML5, CSS, JavaScript, jQuery, ionic framework, Angular, Python Flask, Ajax

Database – SQL, MongoDB

Design/ Prototyping Tool – Adobe Photoshop, Adobe Illustrator, Justinmind

Data Visualization – D3.js, Highcharts.js, Tableau